

CHOOSE YOUR OWN ADVENTURE, ROLEPLAY EDITION!

You step into the competition room, but you aren't nervous because you know you're prepared. You grab a pencil and sit at the table where your initial roleplay is located

- a) Prepare yourself
- b) Attempt to read the roleplay prior to the start

IF YOU PICKED CHOICE A: You steady your hands and prepare yourself for the roleplay, you are confident that the hard work you put in prior to the competition is going to pay off.

IF YOU PICKED CHOICE B: The proctor notices you turned over the page and gives you a sharp glare before dismissing you from the competition, you should have known better than to try and cheat. **GAME OVER**

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The time begins, you turn over the paper and skim through the problem, you see a solution through the list of performance indicators and quickly jot down a few notes to begin. You glance at the clock a few moments later and realize that your usual routine is a little slower. It must be the adrenaline rush of competition. You compose yourself and attempt to decide what of the following do you want to skip in order to ensure you have enough time to finish the roleplay.

- a) Skip writing down your roles and solutions and attempt to remember them during the roleplay
- b) Skip writing down your performance indicators word for word
- c) Skip creating a business card for the judge

IF YOU PICKED CHOICE A: You hurriedly wrote down each performance indicator, painstakingly avoiding spelling mistakes or grammar errors. This slows you down quite a bit when you rush through your handouts to the judge and end up making them sloppier than you would have liked. Oh well, it's too late now. The clock is ticking and you regretfully decide to skip writing down your roles and solutions. It should be easy enough, you reassure yourself. There is just under a minute left and you run through your notes once more "ceo.. Marketing manager... create a marketing plan.." the proctor interrupts your train of thought and you quickly head to your roleplay booth. FROM THIS POINT FORWARD, CHOOSE ONLY THE RESULTS WITH THE ++++ ADDED TO THE CHOICE IF GIVEN THE OPTION WITH OR WITHOUT THEM.

IF YOU PICKED CHOICE B: You hurriedly write down the most important parts of your roleplay, the role you are to be adopting and the solutions you wish to present. Neat writing while on a time crunch was never your forte, so you're glad that this didn't take as much time as writing everything word by word and continue. You cleanly tear off a piece of paper from your scratch paper to make a mock business card for your judge. This is sure to impress, you reassure yourself. There is just under a minute left and you run through your notes once more "ceo.. Marketing manager... create a marketing plan.." the proctor interrupts your train of thought and you quickly head to your roleplay booth.



IF YOU PICKED CHOICE C: You hurriedly write down the most important parts of your roleplay, the role you are to be adopting and the solutions you wish to present. Neat writing while on a time crunch was never your forte, so you're glad that this didn't take as much time as writing everything word by word and continue. You begin to add each performance indicator, without abbreviation, to your notes in order to have access to them during your roleplay. This is adequate, you reassure yourself (although you would have hoped to add some wow factor). There is just under a minute left and you run through your notes once more "ceo.. Marketing manager... create a marketing plan.." the proctor interrupts your train of thought and you quickly head to your roleplay booth.***FROM THIS POINT FORWARD, CHOOSE ONLY THE RESULTS WITH THE ASTERISKS ADDED TO THE CHOICE IF GIVEN THE OPTION WITH OR WITHOUT THEM.

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In the hallway, you have a few moments to collect your thoughts. Nervously sweating you decide that there is something imperative that needs to be done.

- a) Wipe your palms on the pants of your suit
- b) Review the notes you have prepared

IF YOU PICKED CHOICE A: Of course, you couldn't meet the judge with sweaty hands so you swipe your palms a few times against the woven fabric. All is well and your hands feel less amazon rainforest and more boreal forest. Not perfect but enough to convince yourself the judge wouldn't notice. You notice the judge staring at you attentively and begin walking towards them.

IF YOU PICKED CHOICE B: Of course, you couldn't meet the judge without feeling more prepared. All is well and you feel more rehearsed and ready to give a presentation. Not perfect but enough to convince yourself the judge wouldn't notice a few stammers. You notice the judge staring at you attentively and begin walking towards them. (REMOVE +++ FROM YOUR FUTURE CHOICES)

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"Hello! It's great to see you again" you say with a wide grin while shaking the judge's hand, "may I sit down?"

IF YOU PICKED CHOICE A: Your dry hands and yourself are directed to the seat with a curt "of course" Ah, this must be how they intimidate the competitors. Ice cold. Gotcha. (+1 presentation)

IF YOU PICKED CHOICE B: Your sweaty hands are greeted with a grimace, but the judge directs you to the seat with a curt "of course" and a gesture. You can't help but notice the judge begins to eye your sweaty sheets of paper warily. (-1 presentation)

Ah, I forgot my hands did that. It's too late now so might as well continue.



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+++ INTRO +++ You begin to introduce yourself from the perspective of the roleplay, well at least you thought you did until you realize the judge had made a face. Turns out, because you skipped jotting it down, it slipped your mind with all of the other little details and you called the judge a marketing manager while referring to your position as a CEO. (-1 presentation)

REGULAR INTRO You begin to introduce yourself from the perspective of the roleplay, correctly identifying the judge as the CEO who has called you here to create a new marketing strategy for the company. Notes in hand you carry on, hitting each performance indicator with ease. The roleplay continues relatively smoothly as you list the items on your agenda. You've hit them all flawlessly and glance at your stopwatch. Just a minute left. You begin wrapping up the roleplay by

- a) Complimenting the Judge's suit
- b) Reiterating the performance indicators
- c) Adding in an extra solution

IF YOU PICKED CHOICE A: "Nice suit home dawg," you stammered. The poor judge was flabbergasted by this unprofessional verbiage and glares you down. This isn't the best situation to be in but you chug on. (-1 presentation)

IF YOU PICKED CHOICE B: With your time left you begin wrapping up each part of the presentation, individually tying it all together. It sounds well put together and the judge nods before jotting down a few last notes. (+1 presentation)

IF YOU PICKED CHOICE C: You quickly began rambling about the intricacies of urban development to a new plan for marketing. The disgruntled judge looks confused. (-1 presentation)

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The judge cuts you off and begins asking you questions, questions that you don't know the answer to.

- a) Fake it til you make it
- b) Discuss business jargon
- c) Book it out of there

IF YOU PICKED CHOICE A: You put on a confident smile and answer to the best of your ability. The shakiness in your voice is undetectable as you quickly dispatch all the required information onto the judge. Despite your concern, you were able to answer the important questions determining one facet of your roleplay. (+1 presentation)

IF YOU PICKED CHOICE B: You wave your hands and begin dropping every piece of jargon you remember into the conversation). Unfortunately. You don't remember what any of the language means. The buzzwords you used just made the judge even more confused and blurred the original message of your roleplay. (-1 presentation)



IF YOU PICKED CHOICE C: When the judge asks you the first question, you stand up quickly, thank the judge, and leave without saying a word. You don't do great under pressure and you'd rather not go through the struggle. *Great*. **GAME OVER.**

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The roleplay nears its ending minute, you ask the judge for

- a) A follow up meeting
- b) A chance to tell a joke
- c) His thoughts about my roleplay.

IF YOU PICKED CHOICE A: You quickly ask for a follow up meeting and suggest sometime next week to discover your solutions. Handing the judge the business card, the judge agrees and both of you stand up while shaking hands once again. You quickly exit the room and await your results. (+2 presentation)

IF YOU PICKED CHOICE A***: You quickly ask for a follow up meeting and suggest sometime next week to discover your solutions. . You wish you could hand the judge a business card, but you had no time to make one. The judge agrees and both of you stand up while shaking hands once again. You quickly exit the room and await your results. (+1 presentation)

IF YOU PICKED CHOICE B: You ask to tell them a joke. The judge's expression is amused but not pleased. This was not very professional. You hand the business card to the judge to smooth things over. Both of you stand up while shaking hands once again. You quickly exit the room and await your results. (-1 presentation)

IF YOU PICKED CHOICE B***: You ask to tell them a joke. The judge's expression is amused but not pleased. This was not very professional. You wish you could hand the judge a business card, but you had no time to make one. Both of you stand up while shaking hands once again. You quickly exit the room and await your results. (-2 presentation)

IF YOU PICKED CHOICE C: You quickly ask for feedback. The judge just shakes their head, explaining they can't share. Handing the judge the business card, the judge skims the card and both of you stand up while shaking hands once again. You quickly exit the room and await your results. (-1 presentation)

IF YOU PICKED CHOICE C***: You quickly ask for feedback. The judge just shakes their head, explaining he can't share. You wish you could hand the judge a business card, but you had no time to make one. The judge waits until both of you stand up while shaking hands once again. You quickly exit the room and await your results. (-2 presentation)

RESULTS

TAKE 10, and add the additional presentation points lost or earned during the story



- **14-15** The judge was wowed and you received 1st! See you at ICDC!
- **12-14** The judge found you acceptable, you made it to the top 5. See you at ICDC!
- <12 The judge thought you did good, but needed some work. Try again next year!